- 1 SB315
- 2 210496-2
- 3 By Senators Jones, Smitherman and Waggoner
- 4 RFD: Judiciary
- 5 First Read: 09-MAR-21

1	210496-2:n:03/01/2021:FC/ma LSA2021-573R1
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8	SYNOPSIS: This bill would provide for a specific
9	remedy for the fraudulent sale of a collectible
10	item.
11	This bill would authorize a consumer or
12	other person to recover the purchase price plus a
13	penalty if a collectible item is purchased based on
14	a representation that the collectible item is
15	authentic and the collectible item is in fact not
16	authentic.
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18	A BILL
19	TO BE ENTITLED
20	AN ACT
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22	Relating to the sale of collectibles; to authorize a
23	consumer or other person to recover the purchase price plus a
24	penalty if a collectible item is purchased based on a false
25	representation that the collectible item is authentic; to
26	authorize civil actions; and to provide for civil penalties
27	for false representations.

1 BE IT ENACTED BY THE LEGISLATURE OF ALABAMA:

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- Section 1. As used in this act, the following terms

 shall have the following meanings:
 - (1) AUTHENTICATE. The representation by a dealer or other person that a collectible is authentic.
 - (2) AUTOGRAPHED ITEM. A sports item or entertainment media item bearing the signature of a particular person that is sold or offered for sale for fifty dollars (\$50) or more, excluding sales tax and shipping fees, when the dealer offers the signed item at a higher price than the dealer would charge for a comparable item without the signature.
 - (3) COLLECTIBLE. An autographed item, entertainment media item, historical artifact, limited edition item, item of memorabilia, sports item, or similar item represented to have value based on the collectible nature of the item.
 - (4) CONSUMER. A natural person who purchases an autographed collectible from a dealer for personal, family, or household purposes. The term includes a prospective purchaser meeting these criteria.
 - (5) DEALER. A person who is in the business of selling or offering for sale collectibles and has sold three or more collectibles in the preceding 12 months. The term includes a person engaged in a mail-order, telephone-order, online, or television business for the sale of collectibles. The term does not include any of the following:
 - a. A pawnbroker that acquired the collectible through a foreclosure on a collateral loan, provided that the

pawnbroker does not hold himself or herself out as having
knowledge or skill peculiar to autographed collectibles.

- b. The person who autographed the collectible.
- (6) ENTERTAINMENT MEDIA ITEM. An item related to music, television, and films, including, but not limited to, a picture, photo, record, compact disc, digital video disc, ticket, program, playbill, clothing, hat, poster, toy, plaque, trading card, musical instrument, or other entertainment memorabilia.
- (7) HISTORICAL ARTIFACT. An object, such as a tool, or the remains of one, such as a shard of pottery, or a historical writing, manuscript, or document, characteristic of an earlier time or cultural stage, valued for its historical significance and authenticity.
- (8) LIMITED EDITION. An autographed collectible that meets all of the following requirements:
- a. A person has produced a specific quantity of an autographed collectible and placed it on the open market.
- b. The person has posted a notice, at its primary place of business, that it will provide any consumer, upon request, with a copy of a notice that states the exact number of an autographed collectible produced in that series of limited editions.
- c. The person makes available, upon request of a consumer, evidence that the electronic encoding, films, molds, or plates used to create the autographed collectible have been

destroyed after the specified number of autographed collectibles have been produced.

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- d. The sequence number of the autographed

 collectible and the number of the total quantity produced in

 the limited edition are printed on the autographed

 collectible.
 - (9) MEMORABILIA. Objects kept or collected because of their historical interest, particularly those deriving value from their connection to a particular memorable person or event, and also deriving value from authenticity.
 - (10) REPRESENTATION. Any written representation, including, but not limited to, a representation in an advertisement, brochure, catalog, flyer, invoice, sign, online communication, Internet web page, email, or other commercial or promotional material.
 - (11) SPORTS ITEM. A photograph, ticket, plaque, sports program, trading card, item of sports equipment or clothing, or other sports memorabilia.
 - Section 2. This act does not apply to a collectible if purchased based on any of the following:
- 21 (1) The collectible was purchased by barter or trade 22 for other items.
- 23 (2) The collectible was sold by one dealer to another dealer.
- Section 3. (a) A consumer who purchases an
 authenticated collectible from a dealer based on a
 representation that the collectible is authentic is entitled

to recover from the dealer the full the purchase price of the collectible plus a penalty of 10 percent of the purchase price within three years of the purchase if the consumer presents substantial evidence to the dealer that the collectible is in fact not authentic.

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- (b) A consumer may file a civil action to enforce the rights provided by this act.
- (c) A consumer may recover court costs, reasonable attorney's fees, interest, and expert witness fees, if applicable, pursuant to an action provided for in subsection (b).
- (d) The remedies specified in this section are in addition to, and not in lieu of, any other remedy that may be provided by law.

Section 4. This act shall become effective on the first day of the third month following its passage and approval by the Governor, or its otherwise becoming law.